



Term	Year 10	Year 11
<b>Autumn Term</b>	<b>VCERT Creative Media</b> <b>Unit 01: Originate ideas in response to an interactive media design brief</b> <ul style="list-style-type: none"> <li>• Research and review interactive platforms</li> <li>• Mood Board (<i>Students learn Adobe Photoshop skills</i>)</li> <li>• Research interactive design sources</li> <li>• Critically analyse a design brief</li> <li>• Corporate logo design (<i>Students learn Adobe Illustrator skills</i>)</li> </ul>	<b>OCR Creative iMedia</b> <b>Unit R083: Creating 2D and 3D digital characters</b> <ul style="list-style-type: none"> <li>• Investigate and report on the properties and uses of 2D and 3D digital characters</li> <li>• Create a series of planning documents for an original 2D and 3D digital characters</li> <li>• Use a range of software tools and techniques to create a 2D and 3D digital</li> <li>• Analyse and review project outcomes</li> </ul>
<b>Spring Term</b>	<b>VCERT Creative Media</b> <b>Unit 01: Originate ideas in response to an interactive media design brief</b> <ul style="list-style-type: none"> <li>• Create a design specification for an interactive product</li> <li>• Visualisation Diagram (<i>Students refine Adobe Photoshop skills</i>)</li> <li>• Produce designs for interactive products (<i>Sketchbook designs, drawing</i>)</li> <li>• Photographs of urban surfaces</li> <li>• Animated Banner (<i>Students learn Adobe Photoshop skills</i>)</li> <li>• Design a navigation system (<i>Sketchbook designs, drawing</i>)</li> <li>• Originate final ideas for an interactive product</li> </ul>	<b>OCR Creative iMedia</b> <b>Unit R088: Creating a digital sound sequence</b> <ul style="list-style-type: none"> <li>• Investigate and report on the properties of digital sound</li> <li>• Create a series of planning documents for a digital sound sequence</li> <li>• Use a range of software tools and techniques to create a digital sound sequence</li> <li>• Analyse and review project outcomes</li> </ul>



Beamont Collegiate  
Academy  
Summer Term

**VCERT Creative Media**

**Unit 02: Understand and explore a variety of interactive media products and processes**

- Research a range of interactive media software
- Investigate the relationship between hardware and software
- Manipulate images using a range of techniques
- Compare image types and compression settings
- Investigate image resolution, qualities and suitability for use
- Investigate a range of image capture techniques.

**OCR Creative iMedia**

**Unit R081: Pre-production skills**

*Revision and key themes and outcomes*

- Purpose and content of pre-production
- Pre-production planning documents
- Production of pre-production documents
- Reviewing pre-production documents